

Summary of 2023-24 Stomp Music Changes

Major Changes (may affect scoring):

- Building difficulty changed from requiring 2 building skills to 3 building skills.
- Building Overall Impression changed to Creativity and increased to 5 points (many elements added to match Traditional Stunts/Pyramids Creativity).
- High range Building Creativity element defines Stunts AND Pyramids present for Stomp.
- Stomp Element Incorporation element added to Building Creativity.
- Jumps section added. Difficulty and Execution are 5 points each. Elements are the same as Traditional with the following exceptions:
 - Difficulty and Execution will not be averaged.
 - High range jump-to-tumble is removed.
- Dance section was reduced from 20 points to 10 points. Difficulty and Execution now 5 points each.
- Dance ratio rule added.
- 2.5 points added to value of overall.
- One new element added to the final section to encourage high levels of participation throughout routines.
- Final score on Music now out of 55.

Note: Review Traditional Music scoring for changes to Stunts/Pyramids skill scores.

Minor Changes (not likely to affect scoring):

- Some section titles changed to clarify elements scored within those sections.
- All "high range" language has been removed from score sheets.
- Some terms changed for consistency across all score sheets and rubrics.
- Ratio Rubric references added.
- Ratio formulas clarified.
- Notes and definitions section new to rubric for clarifying statements.
- Common interpretations used by judges added.
- Removal of all "RD"s on subjective elements on rubric.
- Missing rubric language added in ranges.